STEP 1. Connect the wide end of the optical cable to the optical port on the rear of the Console. Early Xbox 360 Consoles may require an HDMI Audio Adapter (not included).

STEP 2. Connect the thin end of the optical cable to the optical port on the side of the Base Station.

STEP 3. Plug the Base Station into a USB port on the Console.

**Base Station**
- **Power LED**: Solid = ON/Connected, Slow Blink = Searching, Fast Blink = Battery Low
- **USB Charging Port**
- **Microphone Port**
- **EQ Preset Select**: 1 beep for Normal, 2 beeps for Bass Boost, 3 beeps for Treble Boost
- **LED on boom mic**: Illuminates when muted.
- **Game Volume**: Rising tone = unmuted, Falling tone = muted
- **Chat Volume**: Rising tone = unmuted, Falling tone = muted
- **Status LED**: Solid = ON/Connected, Slow Blink = Searching
- **USB Charging Port**
- **Microphone Port**

**Cables/Parts**
- **Xbox Chat Cable**
- **Mobile 3.5mm Cable**
- **Xbox 360 Chat Adapter**
- **Optical Cable**
- **USB Charging Cable**
- **Boom Mic**
- **Mic Port Cover**
- **Mobile/Xbox Input**
- **Game Mute**: Rising tone = unmuted, Falling tone = muted
- **Game Mute**: Rising tone = unmuted, Falling tone = muted
- **EQ Preset Select**
- **Game Volume**: Rising tone = unmuted, Falling tone = muted
- **Chat Volume**: Rising tone = unmuted, Falling tone = muted
- **Power Button**
- **Power LED**: Solid = ON/Connected, Slow Blink = Searching

**Connecting to Console**
For: PS4, PS3, Xbox One, and Xbox 360

**PlayStation 4 Setup**
1. Go into Settings > Sound and Screen > Audio Output Settings > Primary Output Port and select ‘Digital Out (Optical)’.
2. Make sure that only ‘Linear PCM 44.1kHz and ‘Linear PCM 48kHz’ are checked.
3. Go into Settings > Devices > Audio Devices to set both the ‘Input Device’ and ‘Output Device’ to ‘USB Headset (Lucid Sound LS30)’.
4. Set the Output to Headphone to ‘Chat Audio’.
5. Set the ‘Volume Control (Headphones)’ to maximum.

**PlayStation 3 Setup**
1. Go into Settings > Sound Settings > Audio Output Settings > Optical Digital.
2. Make sure that only ‘Linear PCM 2 Ch. 44.1kHz’ and ‘Linear PCM 2 Ch. 48kHz’ are checked.
3. Go into Settings > Accessory Settings > Audio Device Settings and set the ‘Input Device’ and ‘Output Device’ to ‘LucidSound LS30’.

**Charging**
Connect the small end (micro-USB) of the charging cable to the headset. Connect the other end to a USB port. The LED on the headset will pulse while charging and turn solid when charging is complete.

When battery has less than 15% power remaining, unit beeps twice every 10 minutes.

The LS30 includes an optional boom microphone. When this microphone is removed, an internal microphone is activated.

To connect the boom microphone, simply insert it into the port on the bottom of the headset.
**XBOX ONE SETUP**

**Controller with 3.5mm port**

1. Always turn on the headset before turning on the controller.
2. Connect one end of the Xbox One chat cable to the 3.5mm port on the headset and the other end to the 3.5mm port on the Controller.
3. On the Xbox One, go into **All settings > Kinect & devices > Devices & accessories** and choose the Xbox One Wireless Controller in use.
4. Select ‘Volume’ and set ‘Headset volume’ to maximum and ‘Mic monitoring’ to minimum. Make sure that ‘Headset mic’ is turned to ‘On.’
5. If it appears, set ‘Headset chat mixer’ all the way to the right for 100% chat.
6. On the Xbox One, go into **All settings > Display & sound.** Under ‘Audio Output’ select ‘Optical audio’ and choose ‘Stereo uncompressed.’

**Using Stereo Headset Adapter**

1. If the Xbox One Controller does not have a 3.5mm port, an Xbox One Stereo Headset adapter is required (not included).
2. Connect one end of the Xbox One chat cable to the 3.5mm port on the headset and the other end to the 3.5mm port on the Stereo Headset Adapter.
3. Adjust the game/chat balance on the Stereo Headset Adapter to 100% chat and increase the volume on the adapter to maximum.
4. On the Xbox One, go into **All settings > Display & sound.** Under ‘Audio output’ select ‘Optical audio’ and choose ‘Stereo uncompressed.’

**XBOX 360 SETUP**

1. Connect one end of the Xbox chat cable to the 3.5mm port on the headset and the other end to the Xbox 360 adapter. Then connect the adapter to the 2.5mm port on the Controller.
2. Go into **Settings > System > Console Settings > Audio** and select ‘Digital Stereo.’

**PC / MAC SETUP**

1. Connect the dongle to a USB port on the computer and power on the headset.
2. In the computer’s sound settings, set the default sound output to “Lucid Sound PC Gaming Audio Interface” for game audio.
3. In the chat program being used, choose “Lucid Sound PC Chat Audio Interface” for both the Input and Output.

**MOBILE**

1. Connect one end of the mobile cable to the 3.5mm input on the headset and the other end to the 3.5mm output on the mobile device.
2. The headset will only work in passive (OFF) mode. (note that the volume, EQ, and mute features will not function).